2022 Pediatric Gaming Technology Symposium Schedule Wednesday, September 21st 2022 Mountain Time Zone

9:00am Welcome & Opening Keynote

PDU Approval ACLP .5, Domain Intervention

9:45am The Importance of the One-on-One Bedside Gaming Session

Maximillian Joseph Williams (author), Alexander Pereira (Pediatric Gaming Technology

Specialist), Elena Guerra (Pediatric Gaming Technology Specialist, Mark Compas, CCLS (Pediatric

Gaming Technology Specialist)

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10:30am Designing VR Apps for Pediatric Procedures: Research and Methods

Simon Robertson, Founder of KindVR

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11:15am BREAK (30 minutes)

11:45am Networking/Sponsor Exhibits in Gather Town

12:00pm Integrating Hands-on Experiences into the Hospital Setting

John McInerney, Executive Director, Buildup STEAM

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12:30pm I-Robot: Using Telepresence Robots for Direct Patient Care

Caroline Boyd, CCLS

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1:15pm BREAK (30-minute)

1:45pm +1 to Social Play: RPGs in Hospital Settings

Alexander Pereira (Pediatric Gaming Technology Specialist), Adam Davis (Executive Director

Game to Grow)

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2:30pm Networking/Sponsor Exhibits in Gather Town

2:45pm Video Games in the Therapy Room: An Introduction for Mental Health Providers

Kelli N. Dunlap, MA, PsyD

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3:30pm Day 1 Wrap

2022 Pediatric Gaming Technology Symposium Schedule Thursday, September 22nd, 2022 Mountain Time Zone

9:00am	Welcome & Networking/Sponsor Exhibits in Gather Town

9:15am **Bungie Presentation (iPads for Kids / Little Lights)**

Christine Edwards (Snr. Program Manager)
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10:00am The REThink online therapeutic game: Evidence-based gamified

support for youth mental health

Oana David Ph.D & Cristina Tomoiaga Ph.D Candidate PDU Approval ACLP .5, Domain Professional Responsibility

10:45am The Pengunaut Trainer – A Playful VR app for Children to prepare for

MRI exams

Oliver Basu & Stefan Liszio

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11:15am BREAK (30 minutes)

11:45am Networking/Sponsor Exhibits in Gather Town

12:00pm Gamification of PM&R Services

Marty McMahon (Pediatric Gaming Technology Specialist), David LeBleu

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12:30pm The Evolution of CHIMP (Child Youth Interactive Media Program)

Linh Lam

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1:15pm BREAK (30-minute)

1:45pm Leaving the Hospital with More Friends than Scars: Building

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2:30pm Networking/Sponsor Exhibits in Gather Town

2:45pm Closing Keynote

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3:30pm Symposium Wrap