2021 Pediatric Gaming Technology Symposium schedule *(all times in MTN)*

9:00am – Welcome & Keynote Jane McGonigal (Game Designer, Author, Ted Speaker)

9:45am – Session and Q&A #1: **Not a one-person program: how to build collaborative teams across depts.**

*Presenters: Dr. Joseph Albeitz (Pediatric ICU doctor/ Medical Director Child Life, Children’s Hospital Colorado) & J.J. Bouchard (Gaming Technology Manager, CCLS C.S. Mott Children’s Hospital, Ann Arbor Michigan)*

10:30am – Session and Q&A #2: **VR/AR for pediatrics**

*Presenters: Abraham Homer (Gaming Technology Specialist, Children’s Hospital Colorado), Matt Flynn (Child Life Specialist, Cincinnati Children’s Hospital)*

11:15am – BREAK (30 minutes)

11:45am – Networking/sponsor exhibits in Gather Town

12:00pm – Session and Q&A #3: **Extended Reality as a Medical Device: The Long Path Forward (And Perhaps Some Shortcuts)”**

*Presenters: Dr. Asher Marks Assistant Professor of Pediatrics (Hematology / Oncology); Director, Pediatric Neuro-Oncology, Yale School of Medicine*

12:30pm – **Panel #1: Gaming Tech Best Practices Roundtable**

*Presenters: Braxton Bitsoi (Patient Technology Coordinator Primary Children’s Hospital), Mark Compas (Certified Child Life Specialist / Technology Coordinator, Cohen’s Children Medical Center), Misty Jordan (Gaming Technology Specialist, INTEGRIS Children’s at Baptist Medical Center)*

1:15pm – BREAK (30-minute)

1:45pm – Session and Q&A #4 **Adaptive & Accessibility gaming**

*Presenters: Garrett Goody *(Therapeutic Gaming Technology Specialist, Seattle Children’s Hospital) & Andrew Gabanyicz* (Patient Technology Specialist, C.S. Mott Children’s Hospital)

2:30pm – Networking/sponsor exhibits in Gather Town

2:45pm – Session and Q&A #5 **Co-treatments with Physical & Occupational Therapists**

*Presenters: Andrew Gabanyicz *(Patient Technology Specialist, C.S. Mott Children’s Hospital)* & Physical Therapist

3:30pm – Day 1 Wrap

**DAY 2 – THURSDAY, SEPTEMBER 23, 2021**
9:00am – Welcome & Networking/sponsor exhibits in Gather Town

9:15am – Session and Q&A #6 Using games for socialization

Presenters: Adam Davis (Executive Director / Lead Facilitator at Games to Grow) Alexander Pereira (Patient Technology Specialist, Methodist Children’s Hospital)

10:00am – Session and Q&A #7 3D printing for fun and for legacy building

Presenters: Lu Borges (Patient Media & Technology Administrator, KZTV Production Supervisor Mount Sinai Hospital), Siobhan Greene, CCLS (Child Life Patient Media Coordinator Hassenfeld Children’s Hospital at NYU Langone)

10:45am – Presentation by Bungie Foundation iPads for Kids program

11:15am – BREAK (30 minutes)

11:45am – Networking/sponsor exhibits in Gather Town

12:00pm – Session and Q&A #8 Internal Broadcasting / Virtual Playrooms

Presenters: Lindsey Fiala, CCLS (Certified Child Life Specialist Cleveland Clinic Children’s), Chris Coleman (Manager of Seacrest Studio Children’s Hospital Colorado)

12:30pm – Panel #2 Leadership Best practices Roundtable

Presenters: Carla Barrentine (Director of Operations Child Life, Children’s Hospital Colorado), Penny Lees (Child’s Play Charity)

1:15pm – BREAK (30-minute)

1:45pm – Session and Q&A #9 Telepresence Robots and virtual field trips

Presenters: Marty McMahon (Gaming Activity Coordinator Texas Children’s Hospital), Marley Stark (Programming Coordinator Texas Children’s Hospital)

2:30pm – Networking/sponsor exhibits in Gather Town

2:45pm – Session and Q&A #10 What is the data telling us? Doing research on Gaming Tech in the hospital

Presenters: Jennifer Staab (Manager of Child Life, Children’s Hospital Colorado), Jennifer Gerson (Clinical Research Coordinator, Children’s Hospital Colorado)

3:30pm – Symposium Wrap